





#### DESCRIPTION OF THE INVENTION

#### Modular automatic 4D body scan of high resolution.

• Modular system of high resolution, spatial and temporal, to scan the complete body of the corporal form and superficial texture in static and in dynamic.

• The system has two configurations of 8 modules (3D scan) and 12 modules (4D scanning).

• The system incorporates a specific software for the processing of the scans, integrating 3D-3D processing algorithms and biomechanical analysis.

The functionalities of the system are:

- Obtaining watertight meshes in standardized formats (stl, obj, ply).
- Calculation of homologous meshes with point-to-point correspondence.

• Calculation and automatic allocation of internal skeleton for its application in the animation of digital meshes (rigging).

• Integration of a digital measuring tape to obtain automatic measurements (only for the A-pose in static scanning).

### APLICATION BUSINESS SECTORS

• Research and teaching sector related to:

- Biomedical sciences: anthropometry, physical medicine, sciences of physical activity and sports, forensic medicine, physiology and psychology.

- Design: manufacturing, human factors and ergonomics, computer systems and modeling of the human body.

- Industries:
- Technological
- Retail
- Transportation
- Telecommunications
- Video game
- Digital production

• Healthcare sector in the following medical specialties:

- Rehabilitation
- Ortoprosthetic
- Sports medicine
- Plastic surgery
- Maxillofacial
- Dental
- Pediatrics
- Neurology
- Burned
- Oncology
- Diagnosis by the image
- Dermatology







### TECHNICAL ADVANTAGES AND BUSINESS BENEFITS

- Modularity in several configurations.
- 3D and 4D scanning with watertight mesh.
- Obtaining a homologous mesh with point-to-point *interframe* correspondence.
- Obtaining textured meshes with a high level of realism image.
- Automatic assignment of skeletons for graphic animation of digitized bodies.
- Greater frequency of sampling than the technological solutions currently existing in the market.
- Low computing time.
- Interoperability with other existing instruments in biomechanics laboratories.
- Safe system and without contraindications for users as opposed to devices with laser systems.
- Reduction of costs associated with digitization and animation / simulation of human forms.

#### STATUS DEVELOPED OF THE TECHNOLOGY

TRL 9 – Actual system proven in operational environment.

INTELLECTUAL PROPERTY RIGHTS

Intellectual property rights of Instituto de Biomecánica de Valencia.

COLLABORATION SOUGHT

N/A

RELATED IMAGES















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